Mathematics 102 — Fall 1999

Sequences

In this chapter we look at functions whose independent variable ranges over a domain of discrete values.

Arithmetic progressions

The odd positive integers are

In other words, we get them all by starting with 1 and then successively adding an increment of 2. This is one of the simplest examples of an **arithmetic progression**. More generally, an arithmetic progression is a sequence we get by starting with an **initial value**, say b, and then successively adding on an **increment**, say a:

$$b, a+b, 2a+b, 3a+b, \dots$$

We will assign to each term in this sequence, and indeed in any sequence, an index. The first term gets index 0, the second gets index 1, etc. Thus the n-th term gets index n-1, and we write it as t_{n-1} . This may be slightly confusing, but is extraordinarily convenient, since now we have a simple formula: The term t_n with index n is an+b.

Exercise 1. What is a formula for the n term in the sequence of odd numbers?

From the sequence of odd numbers we can build a second sequence by adding the first several odd numbers together. We get

$$0, 1, 1+3=4, 1+3+5=9, \dots$$

which we have already seen to be the same as the sequence of non-negative square integers. Note that we start with 0, so this sequence is defined by this rule: the term with index n is the sum of the first n odd positive integers.

Exercise 2. What is a formula for the n-th term in the sequence $0, 1, 4, \dots$?

Exercise 3. In the sequence of odd numbers, what index does 1001 have? 1617?

In general, a sequence is just a function whose independent variable n takes values among the non-negative integers $0,1,2,3,\ldots$ The index of a term is often written as a subscript. Thus the odd positive integers form a sequence t_n with $t_n=2n+1$. A sequence is an example of a function where the independent variable is discrete, which means that it is taken from a set of isolated numbers. Another example would be a function whose domain contains all integers, both positive and negative-a two-sided sequence—but we shall not need this notion right now.

If we are given one sequence

$$f_0, f_1, f_2, \dots$$

then we can calculate a second sequence, called its **sum sequence**, by the rule that the term s_n with index n in the new sequence is the sum of the first n terms in the original sequence. Thus

$$s_0 = 0$$
, $s_1 = f_0$, $s_2 = f_0 + f_1$,...

The Greek letter for capital S is Σ (Sigma). So if f is the original sequence, we write Σf for its sum sequence:

$$(\Sigma f)_n = f_0 + \dots + f_{n-1} .$$

The symbol Σ can usually be read "sum of".

We can also construct from any sequence f_n a new sequence called its difference sequence d_n by the rule that $d_n = f_{n+1} - f_n$. Thus from

$$0, 1, 4, 9, 16, 25, 36, \dots$$

we get the difference sequence

$$1, 3, 5, 7, 9, 11, \ldots$$

The Greek capital D is Δ (Delta) so if f is the original sequence we write Δf for its difference sequence:

$$(\Delta f)_n = f_{n+1} - f_n .$$

The symbol Δ can usually be read as "change in".

It is often convenient to represent a sequence and these related sequences in one table. We can display a familiar example here in this way:

$$\Delta f \qquad 2 \qquad 2 \qquad 2 \qquad 2 \qquad 2 \qquad \dots
f \qquad 1 \qquad 3 \qquad 5 \qquad 7 \qquad 9 \qquad 11 \qquad \dots
\Sigma f \qquad 0 \qquad 1 \qquad 4 \qquad 9 \qquad 16 \qquad 25 \qquad 36 \qquad \dots$$

Note that if we are given a sequence f_n , then we can calculate any given element of its difference sequence just by looking at two successive terms f_{n+1} and f_n , but that unless we are lucky, if we want to calculate the term indexed by n in its sum sequence we will have to calculate all the terms $f_0, f_0 + f_1, \ldots, f_0 + f_1 + \cdots + f_{n-1}$, or in effect all the terms of the sum sequence up to the one we want. Inefficient, perhaps a lot of work, but nonetheless possible. And, furthermore, this summing process is indeed a rule, and not a very complicated one. It does illustrate that a rule that defines a function is just some well determined process for calculating something, not necessarily an efficient one. In general, there may or may not turn out to be some simple rule short-circuiting the sum sequence definition.

Also, it is commonly the case that the difference sequence is simpler than the original sequence, and that we can often figure out a rule for a sequence by looking at its difference sequence. For example, here are the first few terms of a 'mystery sequence'.

What is the next term? If we calculate the difference sequence we get

It is natural to guess that this continues as

$$3, 6, 9, 12, 15, 18, 21, \dots$$

which means that we can extend the original sequence:

Exercise 4. Find a rule for the sum sequence of $f_n = n$. Of $f_n = an + b$.

Exercise 5. Find an explicit formula for the difference sequences of n^2 , n^3 , n^4 . Hint: Let's do the first one. We have

$$(\Delta f)_n = f_{n+1} - f_n = (n+1)^2 - n^2 = (n^2 + 2n + 1) - n^2 = 2n + 1$$
.

Exercise 6. Write down the first 6 terms of the difference sequence for

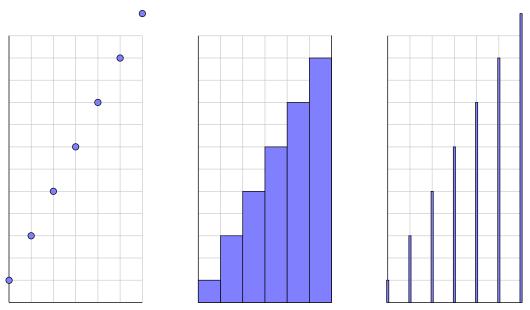
$$1, 2, 4, 8, 16, 32, \dots$$

Of the sum sequence.

Exercise 7. Find a formula for the term with index n for the sequence 1, 4, 10, 19,

Exercise 8. True or false? A sequence whose difference sequence takes constant values is an arithmetiuc progression.

We can picture a sequence in any of several ways: (1) a simple plot of data points; (2) a **bar graph**; (3) a **comb**. The difference between a bar graph and a comb is largely one of width, but notice that (a) the comb teeth are centered on the *x*-values, while (b) the bars have their left side at these values, and run all the way to the next one.



Exercise 9. What sequence are we plotting here?

In all the examples we have looked at, the sequences have integer terms. But a sequence can have real values as well, for example:

$$1, 1/2, 1/4, 1/8, \dots$$

or

$$3.2, 6.4, 9.6, 12.8, \dots$$

Exercise 10. What are the next 3 terms in these sequences? Plot the first 7 terms by bar graphs.