

## Mathematics 307—October 25, 1995

### Gauss elimination and row reduction II

I have been a bit careless about the best way to perform Gauss elimination on a matrix  $M$  so as to factor it.

I recall the setup. At the beginning we are given an  $m \times n$  matrix  $M$ , and at the end we will have an expression

$$WM = LU$$

where  $W$  is an  $m \times m$  permutation matrix, and  $L$  and  $U$  look like this, say, in the  $4 \times 4$  case:

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ * & 1 & 0 & 0 \\ * & * & 1 & 0 \\ * & * & * & 1 \end{bmatrix}, \quad U = \begin{bmatrix} \# & * & * & * \\ 0 & \# & * & * \\ 0 & 0 & \# & * \\ 0 & 0 & 0 & \# \end{bmatrix}$$

although more generally all we can say of  $U$  is that it is in row-echelon form. The process works this way: at step  $i$  we will have partially calculated versions  $W_i, L_i, U_i$  of these factors with the property that

$$W_i M = L_i U_i, \quad \text{or } L_i^{-1} W_i M = U_i.$$

To start with  $W_0 = I, L_0 = I, U_0 = M$ . At every step  $W_i$  will be a permutation matrix, and  $L_i$  and  $U_i$  will be on the way to their final form: at step  $i$  the matrix  $L_i$  will look like the final  $L$  except that in columns  $i+1, i+2$ , etc. will still be the same as the columns of the identity matrix, and the columns of  $U_i$  will be in echelon form only up through the  $i$ -th column.

At step  $i$  we swap rows of  $U_i$  if necessary by choosing the pivot row, according to one of several criteria (according to magnitude of the first non-zero entry, if dealing with matrices in other than exact arithmetic). This gives us a matrix  $U_{*,i}$ . We apply the same swap  $\sigma = \sigma_{i+1}$  to the rows of  $W_i$  to get the new  $W_{i+1}$ , and to the non-diagonal entries of  $L_i$  to get a matrix I'll call  $L_{*,i} = \sigma L_i \sigma^{-1}$ . Then as explained last time, we now have the equation

$$\sigma L_i^{-1} W_i M = \sigma U_i = U_{*,i}$$

or

$$W_{i+1} M = \sigma W_i M = \sigma L_i \sigma^{-1} \sigma U_i = L_{*,i} U_{*,i}.$$

We now have to apply some more elementary row operations to  $U_{*,i}$  to get certain column entries to be 0. This means we multiply  $U_{*,i}$  on the left by a certain matrix  $\Lambda_{i+1}^{-1}$ . Thus  $\Lambda_{i+1}^{-1}$  is what we get by applying the same row operations to the identity matrix, or in other words it has entry  $-u_{*,i,c}/u_{*,r,c}$  as entry  $(i, c)$ , with  $i > r$ . Equivalently, we get  $\Lambda_{i+1}$  by applying the inverse row operation, so its  $(i, c)$ -th entry for  $i > r$  is  $u_{*,i,c}/u_{*,r,c}$ . Then

$$\Lambda_{i+1}^{-1} L_{*,i}^{-1} W_{i+1} M = \Lambda_{i+1}^{-1} U_{*,i} = U_{i+1}.$$

We then set  $L_{i+1} = L_{*,i} \Lambda_{i+1}$ , so we have

$$W_{i+1} M = L_{i+1} U_{i+1}$$

and continue on, as long as there remain columns or rows to consider.

In the  $4 \times 4$  case for example we have

$$L = \Lambda_1 \Lambda_2 \Lambda_3$$

where the  $\Lambda_i$  have the forms

$$\Lambda_1 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ * & 1 & 0 & 0 \\ * & 0 & 1 & 0 \\ * & 0 & 0 & 1 \end{bmatrix}, \quad \Lambda_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & * & 1 & 0 \\ 0 & * & 0 & 1 \end{bmatrix}, \quad \Lambda_3 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & * & 1 \end{bmatrix}$$

**Example.** Take

$$M = \begin{bmatrix} -1 & 2 & 1 & 0 \\ 2 & 4 & -1 & 2 \\ 1 & 2 & -2 & 3 \\ 2 & 3 & 4 & -1 \end{bmatrix}$$

Then in succession

$$U = \begin{bmatrix} -1 & 2 & 1 & 0 \\ 2 & 4 & -1 & 2 \\ 1 & 2 & -2 & 3 \\ 2 & 3 & 4 & -1 \end{bmatrix}, \quad L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \quad W = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$U = \begin{bmatrix} 2 & 4 & -1 & 2 \\ 0.0 & 4.0 & 0.5 & 1.0 \\ 0.0 & 0.0 & -1.5 & 2.0 \\ 0.0 & -1.0 & 5.0 & -3.0 \end{bmatrix}, \quad L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -0.5 & 1 & 0 & 0 \\ 0.5 & 0 & 1 & 0 \\ 1.0 & 0 & 0 & 1 \end{bmatrix}, \quad W = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$U = \begin{bmatrix} 2 & 4 & -1 & 2 \\ 0.0 & 4.0 & 0.5 & 1.0 \\ 0.0 & 0.0 & -1.5 & 2.0 \\ 0.0 & 0.0 & 5.125 & -2.75 \end{bmatrix}, \quad L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -0.5 & 1 & 0 & 0 \\ 0.5 & 0.0 & 1 & 0 \\ 1.0 & -0.25 & 0 & 1 \end{bmatrix}, \quad W = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$U = \begin{bmatrix} 2 & 4 & -1 & 2 \\ 0.0 & 4.0 & 0.5 & 1.0 \\ 0.0 & 0.0 & 5.125 & -2.75 \\ 0.0 & 0.0 & 0.0 & 1.19512 \end{bmatrix}, \quad L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -0.5 & 1 & 0 & 0 \\ 1.0 & -0.25 & 1 & 0 \\ 0.5 & 0.0 & -0.292683 & 1 \end{bmatrix}, \quad W = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

### Why we choose the pivot carefully

Let's solve the system of equations

$$\begin{bmatrix} 0.001 & 2.000 & 3.000 \\ -1.000 & 3.712 & 4.623 \\ -2.000 & 1.072 & 5.643 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

where we assume we are using a calculator which only stores 4 significant figures. If we are not fussy about pivots, we get in succession

$$U = \begin{bmatrix} 0.001 & 2.000 & 3.000 & 1.000 \\ 0.000 & 2004. & 4.623 + 3000. = 3005. & 3001. \\ 0.000 & 4001. & 5.643 + 6000. = 6006. & 6001. \end{bmatrix}, \quad \begin{bmatrix} 0.001 & 2.000 & 3.000 & 1.000 \\ 0.000 & 2004. & 3005. & 3001. \\ 0.000 & 0.000 & 5.000 & 8.000 \end{bmatrix}$$

which tells us that  $z = 0.6250$ , whereas if we pivot carefully we get  $z = 0.3670$ , which is correct to 4 figures.