

## Last day: Eqn of a plane

$\vec{n}$ : fixed, normal vector  $\langle a, b, c \rangle$

$\vec{r}_0$ : fixed, a point on the plane  $(x_0, y_0, z_0)$

$\vec{r}$ : variables, any point  $(x, y, z)$  which is on the plane.

~~Then~~ Thm:  $(x, y, z)$  is on the plane if and only if  $(\vec{r} - \vec{r}_0) \cdot \vec{n} = 0$

Equiv:  $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$

Equiv:

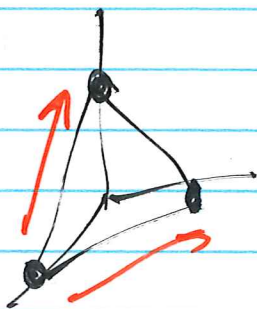
$$ax + by + cz + d = 0$$

$\underbrace{\hspace{10em}}_{a, x_0, b, \text{ etc}}$

note linear eqn

↳ coefficients encode the normal.

Ex Find eqn of a plane thru  $(1, 0, 0)$ ,  $(0, 2, 0)$ ,  $(0, 0, 3)$



$$\vec{n} = \langle -1, 2, 0 \rangle \times \langle -1, 0, 3 \rangle = \dots = \langle 6, 3, 2 \rangle$$

$$\Rightarrow 6x + 3y + 2z + d = 0$$

sub in a point (like  $(1, 0, 0)$ )

$$6 \cdot 1 + 0 + 0 + d = 0$$

$$\Rightarrow \boxed{6x + 3y + 2z - 6 = 0}$$

Ex find the <sup>(min)</sup> distance from the previous plane to  $(1, -2, -3)$

① Find vector from  $(1, -2, -3)$  to any point in plane.

$$\vec{u} := \langle 1, 0, 0 \rangle - \langle 1, -2, -3 \rangle \\ = \langle 0, 2, 3 \rangle$$

comp <sub>$\vec{n}$</sub>   $\vec{u}$

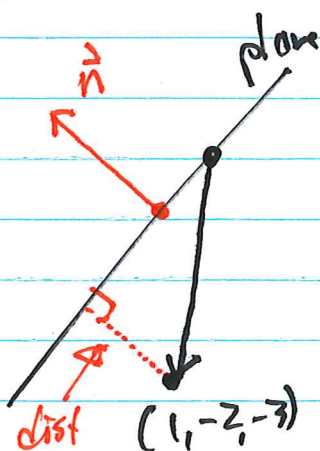
② Now scalar projection of  $\vec{u}$  onto  $\vec{n}$

$$\text{dist} = \left| \text{proj}_{\vec{n}} \vec{u} \right| = \left| \frac{\vec{u} \cdot \vec{n}}{|\vec{n}|} \right| = \frac{0 \cdot 6 + 2 \cdot 3 + 3 \cdot 2}{7} \\ = \frac{12}{7}$$

$\sqrt{49}$

answer could be negative

exercise: use pt  $(0, 0, 3)$



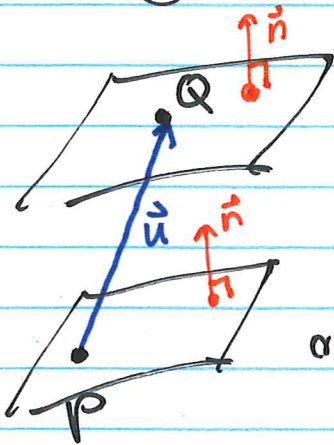
Ex Find dist b/w two parallel planes

$$x + y - 2z = 2$$

$$x + y - 2z = 4$$

① Use the normal (to both)  $\vec{n} = \langle 1, 1, -2 \rangle$

② Find any point P in plane 1



$\hookrightarrow y = z = 0 \Rightarrow$  solve for  $x$   
 $x + 0 - 2 \cdot 0 = 2$

$$\Rightarrow P = (2, 0, 0)$$

any point on the other plane

$$\Rightarrow Q = (4, 0, 0)$$

③ vector  $\vec{u} := \vec{PQ} = \langle 2, 0, 0 \rangle$

scalar projection of  $\vec{u}$  onto  $\vec{n}$

$$\text{Comp}_{\vec{n}} \vec{u} = \frac{\vec{u} \cdot \vec{n}}{|\vec{n}|} = \frac{2}{\sqrt{6}} = \sqrt{\frac{2}{3}}$$

Note: might need abs value.

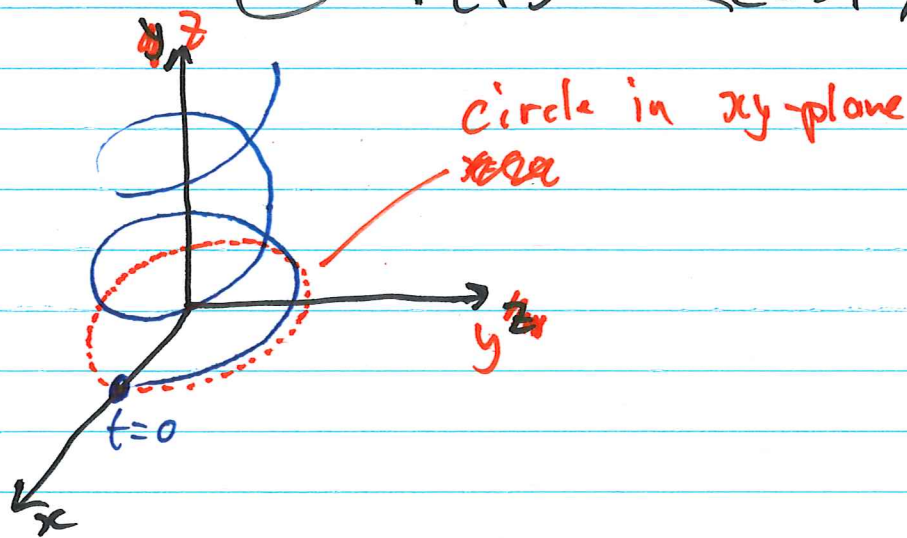
# Curves §11.1 (and some Calculus §11.2)

We've seen parametric eqn for line  
 $\vec{r}(t) = \vec{r}_0 + t\vec{v}$ . More generally,  $\vec{r}(t)$   
can describe a curve in  $\mathbb{R}^3$ !

$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

Ex ① eq'n of a line

②  $\vec{r}(t) = \langle \cos t, \sin t, \frac{1}{4\pi} t \rangle$



Derivative of a parametrized curve is  
easy to calculate:

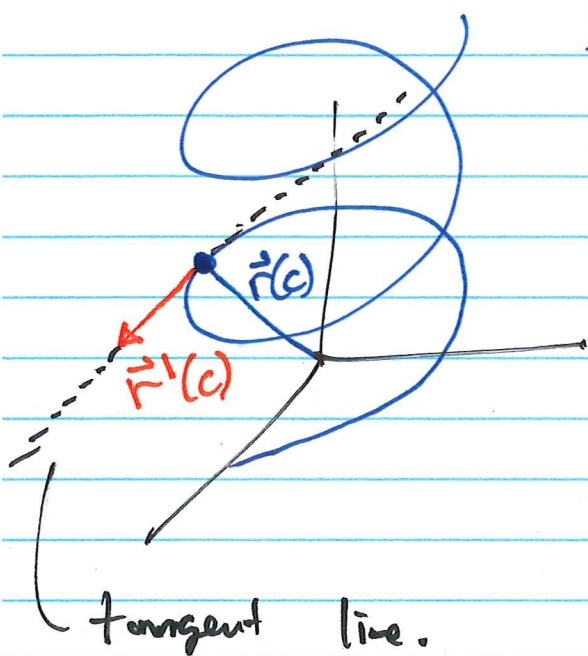
$$\frac{d}{dt} \vec{r}(t) = \vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$$

One meaning is the velocity vector of  
a particle following the curve,  $\vec{v}(t)$ .

From this, we can get the tangent line to  $\vec{r}(t)$  at a point  $\vec{r}(c)$

$$\vec{l}(s) = \vec{r}(c) + s\vec{r}'(c)$$

parametric  
eqn for  
line



Caution: book  
reuses "t" here  
in def'n 7!

How to be careful?

$$s = t - c$$

esp if  
t is physical,  
eg. time.