

8.1 Markov Processes

8.1.1 Finite State Markov Processes

Definition 8.1 *Transition Matrix:* What is X_{t+1} given X_t ?

$X_t = \{\text{Eat, Sleep, Active}\}, t = 1, 2, 3$

$$M = \begin{array}{ccc|c} & \text{E} & \text{A} & \text{S} \\ \begin{array}{c} \text{E} \\ \text{A} \\ \text{S} \end{array} & \begin{bmatrix} 0.5 & 0 & 0.5 \\ 0.5 & 0.5 & 0 \\ 0 & 0.5 & 0.5 \end{bmatrix} & & \begin{array}{c} \text{E} \\ \text{A} \\ \text{S} \end{array} \end{array}$$

Note: The rows sum to 1.

If we know $x_o = E$, $X_1 \sim M \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$. If we think that the state at time t is $P_t = \begin{pmatrix} 0.1 \\ 0.8 \\ 0.1 \end{pmatrix}$, then we can push P_t through M to get the distribution over states at time $t + 1$.

$$P_{t+1} = MP_t$$

so for $x_o = E$, $X_2 \sim MX_1 = M^2 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$.

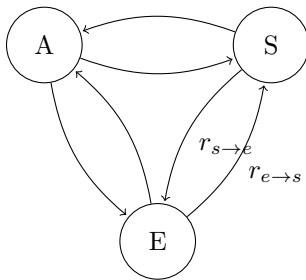
The transition from time 1 to time 3, $X_3|X_1$, is M^2 . (**Composition property of the transition matrix**)

As $t \rightarrow \infty$, $P_t \rightarrow$ top eigenvector of M , P_∞ (stationary distribution).

$$P_\infty M = P_\infty, \text{ ie } \lambda = 1$$

Exercise to check: A matrix whose rows sum to 1 will always have an eigenvector with $\lambda = 1$.

8.1.2 Finite State Continuous Time Markov Processes

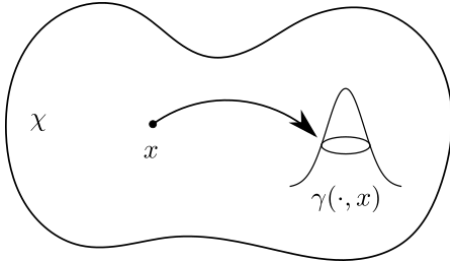


Transition rates, eg $r_{e \rightarrow s}$, $r_{s \rightarrow e}$, are exponential random variables. Whichever event happens first is the path you choose.

8.1.3 Continuous Time, Continuous State Markov Processes

Definition 8.2 A transition kernel is a map from point x in state space χ to distributions on state space.

$$\gamma : \underbrace{x}_{\text{point}} \mapsto \underbrace{\gamma(\cdot|x)}_{\text{probability measure}}$$

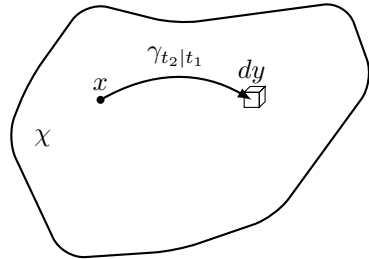


The probability that x transitions to somewhere in A is $\gamma(A|x)$ for any set $A \subset \chi$.

A continuous time Markov process has a transition kernel for every pair of time points $t_1 < t_2$.

$\gamma_{t_2|t_1}(\cdot|x)$ is the probability distribution for the state at time t_2 given we start from state x at time t_1 .

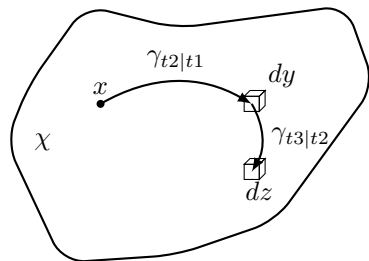
$\gamma_{t_2|t_1}(dy|x)$ is the probability of transitioning into dy .



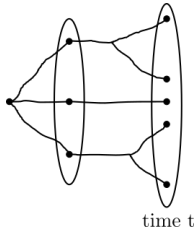
Denote the state at time t by X_t . Then $\gamma_{t_2|t_1}(\cdot|x)$ is the law of $X_{t_2}|X_{t_1} = x$.

8.1.3.1 Compositional Property

$$\begin{aligned} (\gamma_{t_2|t_1} \circ \gamma_{t_3|t_2})(dz|x) &= \int \gamma_{t_2|t_1}(dy|x)\gamma_{t_3|t_2}(dz|y) \\ &= \gamma_{t_3|t_1}(dz|x) \quad \text{definition of Markov} \end{aligned} \tag{8.1}$$



8.2 Developmental Stochastic Processes



\mathbb{P} describes the population of cells at time t . $\gamma_{t_2|t_1}$ describes the "transitions". We interpret $\gamma_{t_2|t_1}(\cdot|x)$ as the distribution of descendants of x .

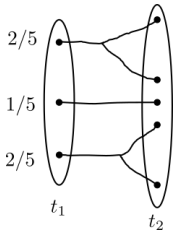
$$\gamma: \underbrace{x}_{\text{at time } t_1} \mapsto \underbrace{\gamma_{t_2|t_1}(\cdot|x)}_{\text{descendants at time } t_2, \text{ probability measure on } \chi}$$

For any set $A \subset \chi$, $\gamma(A|x)$ is the probability that the cell x has a descendant in A .

Note:

Consider a random cell X_{t_2} at time t_2 . $X_{t_2} \sim \mathbb{P}_{t_2}$. Define A_{t_1} to be the unique ancestor of X_{t_2} .

$$A_{t_1} = \text{Ancest}(X_{t_2})$$



$$A_{t_1} \sim \mathbb{Q}_{t_1} \neq \mathbb{P}_{t_1}$$

We can define a joint distribution $\gamma_{t_2,t_1} = (A_{t_1}, X_{t_2})$. There is a nice relationship between $\gamma_{t_2|t_1}$ and γ_{t_2,t_1} . Details next class.

8.2.1 Sampling from an Elemental Stochastic Process with a scRNA-seq Time Course

Goal: Learn about $\gamma_{t_2|t_1}$. But measurements kill cells. So we can't look at transitions in high dimensional χ .

Steps:

1. Prepare independent populations following the same process
2. Sample at different time points

At time t_1 get samples $X_1, X_2, \dots, X_{n_1} \sim \mathbb{P}_{t_1}$

At time t_2 get samples $Y_1, Y_2, \dots, Y_{n_2} \sim \mathbb{P}_{t_2}$

⋮

At time t_T get samples $Z_1, Z_2, \dots, Z_{n_T} \sim \mathbb{P}_{t_T}$

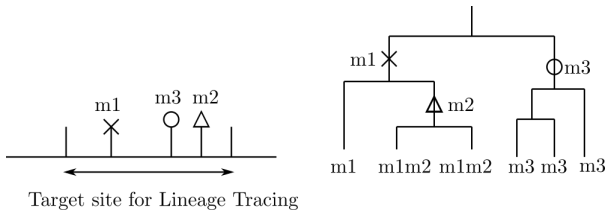
We can construct $\hat{\mathbb{P}}_{t_1} = \sum_{i=1}^{n_i} \delta_{x_i}$, but how do we construct $\gamma_{t_2|t_1}$?

Methods to construct lineage trajectories:

1. Computationally infer from samples $\hat{\mathbb{P}}_{t_1}, \hat{\mathbb{P}}_{t_2}, \hat{\mathbb{P}}_{t_3}, \dots$
2. Lineage tracing at time t_i

Gives information on lineage tree, but not state of the ancestors.

Use CRISPR to create mutations in an unimportant part of DNA. It is still a bit of an open problem how to merge this data with scRNA-seq.



3. RNA velocity

If we read enough of the RNA sequence, we can tell if it has been spliced or not. Splicing occurs with a given rate. The longer mRNA has been around, the more likely it has been spliced.

